

MUSTAFA HABIB

Computer Scientist | Aspiring Full-Stack Developer | CompTIA A+ Certified

 mustafahabib.net

 [Mustafa Habib](#)

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 Kabul, Afghanistan

PROFESSIONAL SUMMARY

Motivated Computer Science student with a strong interest in full-stack web development and a growing focus on backend technologies. Experienced in building interactive web applications using HTML, CSS, and JavaScript, with basic familiarity in ReactJS, while developing server-side features with Node.js, ExpressJS, EJS, and PostgreSQL. Passionate about writing clean, efficient code, designing practical solutions, and expanding backend expertise while maintaining a solid understanding of full-stack development.

CERTIFICATIONS

- [JavaScript Certificate](#)
- [CompTIA A+ certified](#)
- [Git Certificate](#)
- [CSS Certificate](#)
- [HTML Certificate](#)

EDUCATION

2022 - 2026

KARDAN UNIVERSITY

- Bachelor of Computer Science
- GPA: 3.8

2009 - 2021

KHANA-E-NOOR NO.3 HIGH SCHOOL

- High school
- Last three year average: 93.08%

AWARDS

ICPC Asia Kabul Regional 15th Place

Competed in the International Collegiate Programming Contest, showcasing strong problem-solving and algorithmic skills

- ICPC - 2025

Academic Excellence Award

For outstanding academic performance.

- KARDAN UNIVERSITY - 2023

Student of the Year

For overall excellence in academics, leadership, and contribution to school activities.

- KHANA-E-NOOR NO3 HIGH SCHOOL - 2019

PROJECTS

Travel Trail — Full-Stack Web Application

Stack: Node.js, ExpressJS, EJS, PostgreSQL

Built a travel-tracking app with RESTful CRUD operations, relational database design, and dynamic EJS rendering for multi-user data visualization.

GitHub: github.com/MustafaHabibX/travel-trail

Blog Forge — RESTful API & Frontend

Stack: Node.js, ExpressJS, Axios, EJS, PostgreSQL

Developed a modular API and frontend system for managing posts, featuring clean routing, structured DB queries, and server-side rendering.

GitHub: github.com/MustafaHabibX/blog-forge

Simon Game — Interactive Web Game

Stack: HTML, CSS, JavaScript, jQuery

Recreated the classic memory game with event-driven logic, animations, and responsive audio-visual feedback.

GitHub: github.com/MustafaHabibX/simon-game

TECHNICAL SKILLS

- Front-End: HTML5, CSS3, JavaScript (ES6+), Bootstrap, jQuery (familiar), ReactJS (familiar)
- Back-End: Node.js, ExpressJS (familiar), EJS, PostgreSQL (familiar)
- Version Control: Git, GitHub
- Tools: VS Code, npm, Chrome DevTools, Postman
- Other Skills: Responsive Web Design, REST APIs (familiar)
- Operating Systems: macOS (proficient), Linux (Ubuntu & Kali), Windows

LANGUAGES

- English-Fluent
- Dari-Native